

CS-438

Decentralized Systems Engineering

Fall 2024

Week 12

Advanced consensus & blockchain architectures

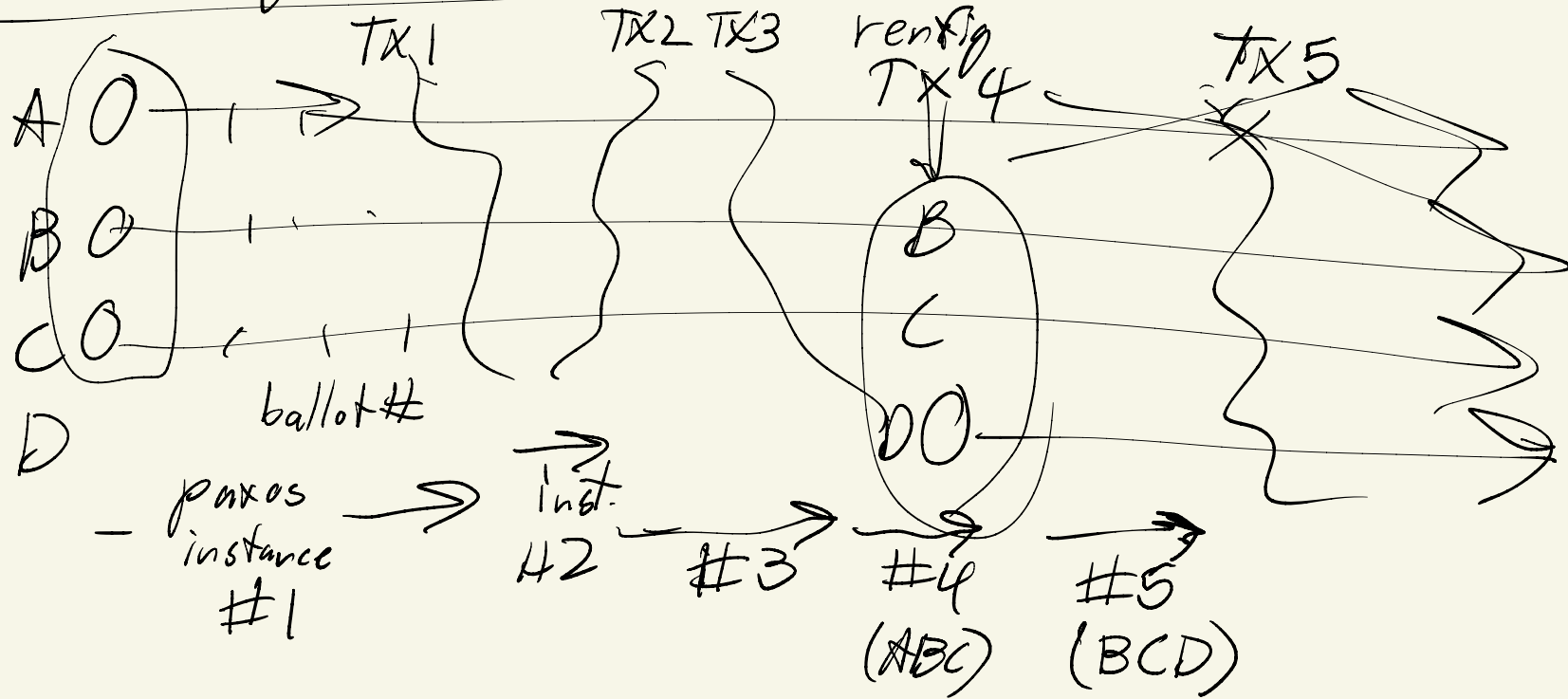
Motivation - problems w/ existings blockchains, e.g. Bitcoin

- Limited TX capacity, congestion/competition, high fees
- Latency: 10 mins (min) $\rightarrow$ 1 hr
 - Delayed / probabilistic finality
- Huge energy use of POW
- Smart contract VM limitations
 - Determinism, no external-world input w/o oracles
 - Can't "hold secrets" on blockchain
 - Public randomness is hard

Topics for detail:

- Reconfiguration & committee-based blockchains
- Sharding

Reconfiguration in Paxos



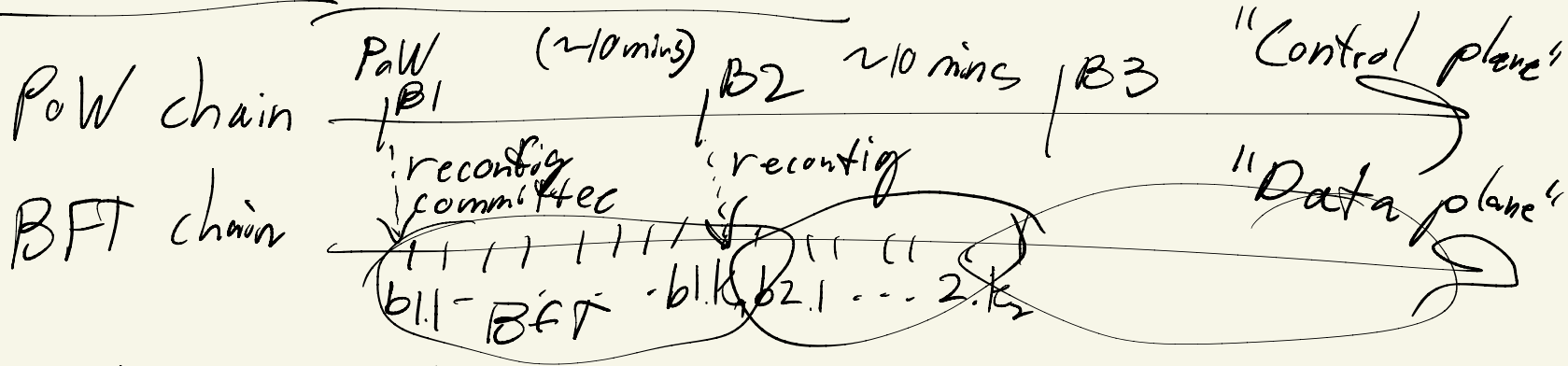
Committee-based blockchains

Bitcoin: 1 leader at a time, does 1 thing per block

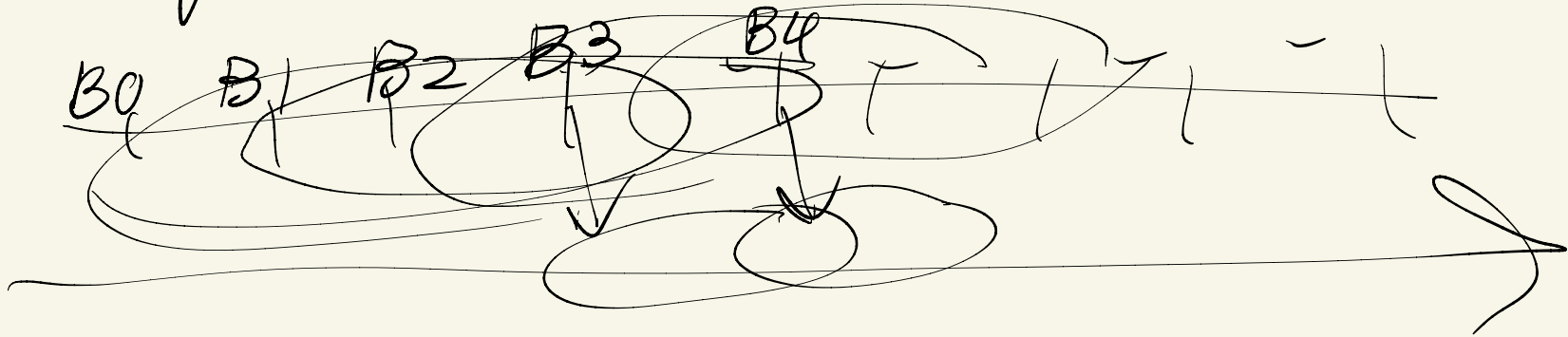
Byzcoin: improve capacity & commit latency via
PoW-selected committees for BFT

PoS: stake instead of crypto-puzzles as basis

Bitcoin - 2 chains



Sliding window



Robustness to liveness loss

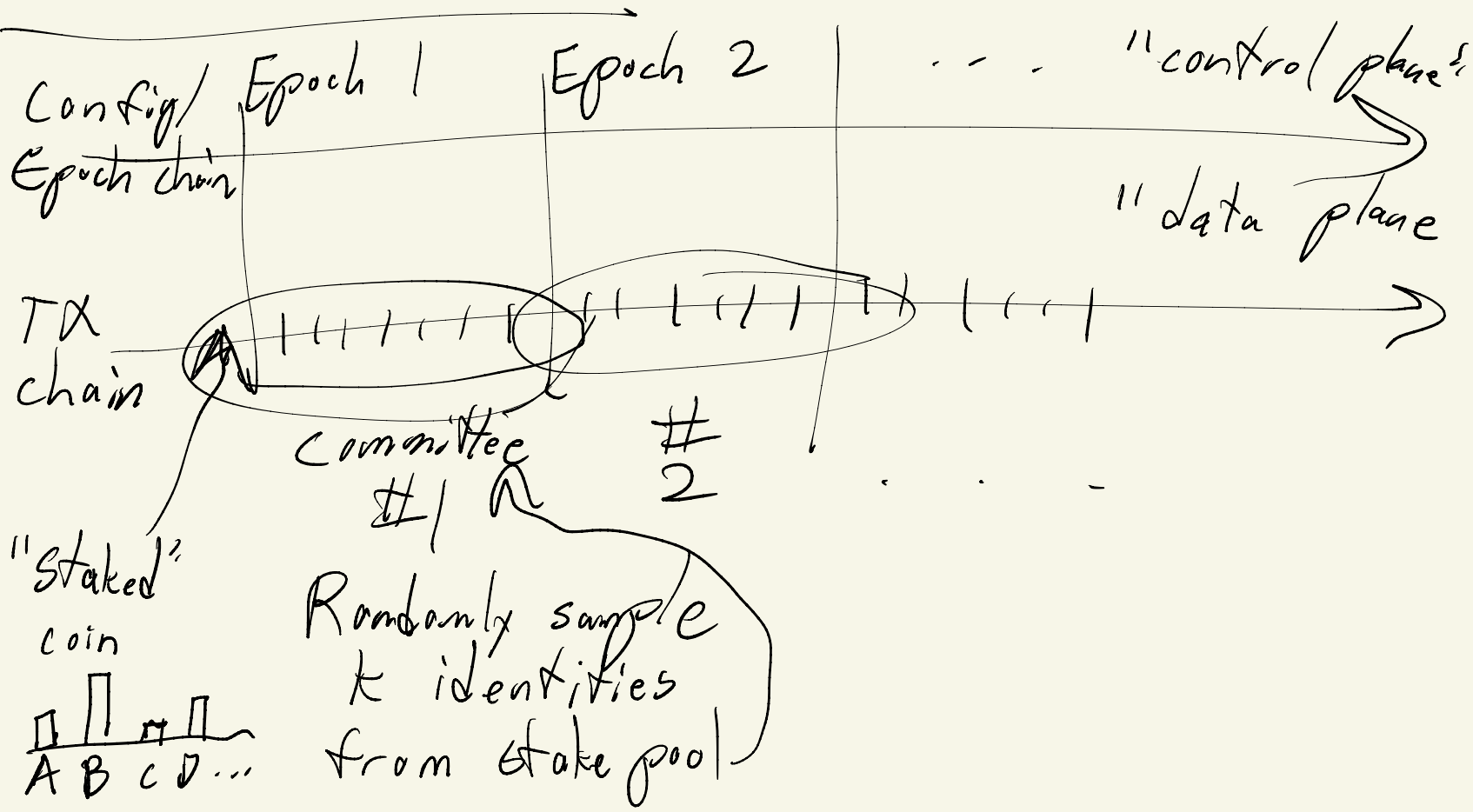
2 choices (design)

- Bitcoin tradition: Liveness over safety
- Paxos tradition: Safety over liveness

Proof of State

- Generic committee-based PoS
- Algorand

Generic PoS



Algorand PoS

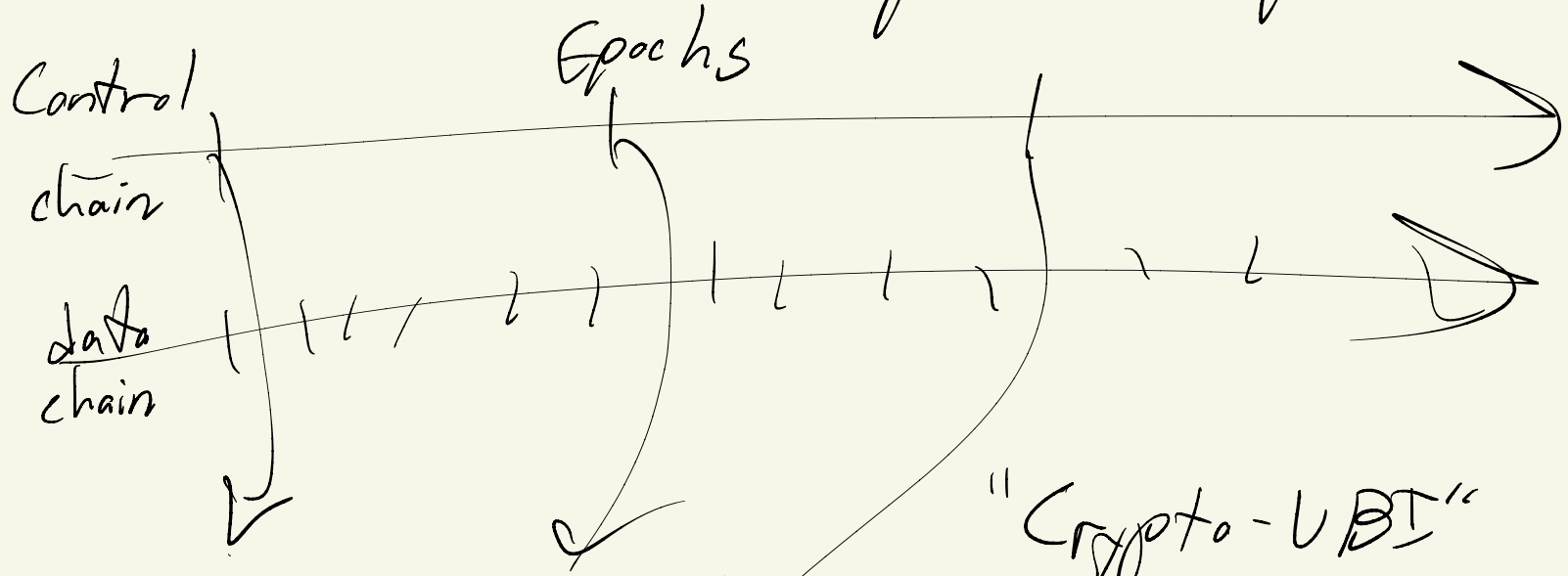
- "~~Fast~~ adaptive adversary"

Instantly

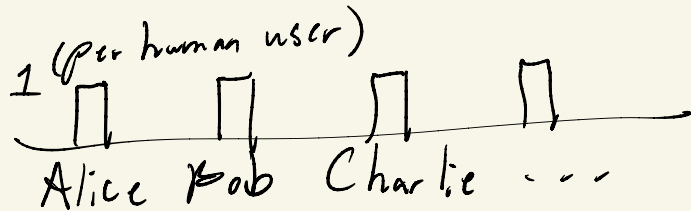
- Ephemeral committees - "do 1 thing"
"only speak once"

- Verifiable Random function (VRF)

Alternatives to PoS - eg. PoP (personhood)



"Stake" distribution



- Encounter (Zurich)
- IDENA (online)